5 minute grace time for games. A 10 minute grace period time is allowed for all scheduled games. Any teams arriving more than 10 minutes late are required to play an exhibition game.

Exhibition Game Played: It must stay within time limits - Big “F” will play four (4) innings or one hour and thirty minutes. Team that forfeits may use players from the opposing team.

If a valid and confirmed reason is provided and approved by the manager of organized sports and program director of CBF – the game will be rescheduled and played over from the beginning of the game.

Team size
Minimum Players: (9) are in the field for defense.
A team must have (8) eight eligible players to start a game.

Special Note: A team arriving with less than eight (8) players will use players from the opposing team in order to play a (4) inning game. If a team forfeits but still shows, an exhibition game must be played.

Inclement weather Rule: The umpire will stop the game for 30 minutes if Thunder or lightening takes place. Thus the game would be called for safety reasons. Any games stopped after 6:45 p.m. will not be restarted. The game will be rescheduled from the beginning.

Properly equipped: Players must wear batting helmets when at bat, in the batting circle, on base, and when coaching a base.

Catcher’s equipment Catchers must wear a mask with helmet attached plus a throat guard and a protective cup whenever catching or warming up the pitcher.

Baseball Bats regulations Bats cannot exceed 34” in length 2 5/8” in diameter. – 3 bat is the maximum difference permitted in the Big F league. Difference is the length minus weight. CBF will provide -3 BBCOR Bats for each team this year.

Line-up Sheet: Submit your copy of your lineup sheet to the official scorer and/or opposing coach before the game. Proper line-up sheet must include first and last name and their jersey number with your team name listed above.

Pre-game procedure Contract line–up check – Team’s contract cards must be available at game time.

Length of game Six (6) innings or can not start the next inning after 1 hour and 50 minutes
Due to the City of Cleveland time restrictions, all games must end at the required regulation time. Teams will be given two (2) points for victories, one (1) point for tie games, and zero (0) for loses.

Distances: Bases 80 feet Pitching rubber 60’ 6”

Pitchers Pitcher is allowed to pitch five (5) innings in regulation. No pitching restrictions in extra inning games. A thrown pitch constitutes (1) inning.

Mandatory Play rule Players not in the starting line-up must still bat once and play defense in the field for (1) complete inning. (3 consecutive outs)

Player re-entry: Starters may be substituted for, then re-enter only if they bat in the same spot in the batting order. Substitutes may re-enter only to play defense once they are replaced.

Emergency Player re-entry Any player may re-enter if a team has a player that leaves the game for any reason other than ejection. This rule is used when all substitutes have been put in the game and an injury or emergency occurs for the player to leave.
Continuous Batting order  Each team will have a continuous batting order by matching up the number of players from each team. (MATCH-UP) The additional players must still bat and play three consecutive outs in the field. NO DESIGNATED HITTER IS ALLOWED.

Intentional walks  Thrown pitches are not required. (Manager tells the umpire ‘We are walking him”)

Run Slaughter rule  Through four (4) innings, once a team has scored five (5) runs, the inning is complete. If additional runs scored in the process of the fifth being scored those runs will count. Run Spread and Mercy Rule – Run spread ten (10) runs after five (5) innings. The losing team must bat equal number of times.

Courtesy runner  If the catcher gets on base, the batting team may have another player run for him. This will not be classified as an “official substitute".

Based on performance score  Coach may call a conference with the umpires, opposing coach and monitor and request to call the game. (to avoid embarrassment of players)

Squad size  Fifteen (15) players. Team may add players until July 7TH.

Ejected player  Any player ejected from a game must sit out the next game played. The team will receive an out when the player is scheduled to bat. You must have 8 players to play.

**HOTLINE PHONE NUMBER IS (216) 664-6002 **

Teams should call the rainout hotline number: (For status of games on rain days)

A. Weeknight games  Call after 4:00 pm for weeknight games.

Metal Spikes are allowed except at League Park.

SPEED UP RULES:

Intentional Walk – No Pitches thrown

Courtesy Runner for catcher (optional with less than 2 outs) – Mandatory with 2 outs (Your last batted out is the runner)

Home run over the fence – Batter must touch 1B only.

EXTRA INNING RUNNER ON SECOND BASE AT START OF THE INNING: (Playoffs only)
The visiting team will start with a runner on second base which is the last batted out player from the previous inning in any playoff game that goes into extra time (Beyond time limit) or extra inning (due to a tied score).

CBF field supervisor will call in the game score immediately after the game to (216) 664-2118.